

## *VR Experts around the World*

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Adrian David Cheok is Director of the Mixed Reality Lab, National University of Singapore. He is Associate Professor in the Department of Electrical and Computer Engineering.

He has previously worked in real-time systems, soft computing, and embedded computing in Mitsubishi Electric Research Labs (Osaka, Japan). He has been working on research covering mixed reality, human-computer interaction, wearable computers and smart spaces, fuzzy systems, embedded systems, power electronics, and multi-modal recognition. He has successfully obtained funding for externally funded projects in the area of wearable computers and mixed reality from Nike, National Oilwell Varco, Defense Science Technology Agency, Ministry of Communications and Arts, National Arts Council, Singapore Science Center, Hougang Primary School. The research output has included numerous high quality academic journal papers, research prototype deliverables, numerous demonstrations including to the President and Deputy Prime Minister of Singapore, broadcast television worldwide broadcasts on his research (such as CNN/CNBC/Discovery/National Geographic), and international invited new media exhibits such as in Ars Electronica and Wired Nextfest. He is currently an Associate Professor at the National University of Singapore where he leads a team of over 20 researchers and students. He has been a keynote and invited speaker at numerous international and local conferences and events. He is invited to exhibit for two years in the Ars Electronica Museum of the Future, launching in the Ars Electronica Festival 2003. His works "Human Pacman" and "Magic Land" were selected as one of the world's top inventions by Wired and invited to be exhibited in Wired NextFest 2005. He was invited to show the works "Human Pacman" and "Magic Land" at Wired NextFest 2005. He was IEEE Singapore Section Chairman 2003, and is presently ACM SIGCHI Chapter President. He was awarded the Hitachi Fellowship 2003, the A-STAR Young Scientist of the Year Award 2003, and the SCS Singapore Young Professional of the Year Award 2004. In 2004 he was invited to be the Singapore representative of the United Nations body IFIP SG 16 on Entertainment Computing and the founding and present Chairman of the Singapore Computer Society Special Interest Group on Entertainment Computing. Also in 2004, he was awarded an Associate of the Arts award by the Minister for Information, Communications and the Arts, Singapore. He was awarded as Fellow in Education, World Technology Network in 2004.

In 2005 he was awarded a Microsoft Research Award for Gaming and Graphics. He is Editor/Associate Editor of the following academic journals: ACM Computers in

Entertainment, Advances in Human Computer Interaction, International Journal of Arts and Technology (IJART), Journal of Recent Patents on Computer Science, The Open Electrical and Electronic Engineering Journal, Advances in Human Computer Interaction, International Journal of Entertainment Technology and Management (IJEntTM), Virtual Reality (Springer-Verlag), International Journal of Virtual Reality, and the Journal of Virtual Reality and Broadcasting. Adrian David Cheok, who was born and raised in Adelaide Australia, graduated from the University of Adelaide with a Bachelor of Engineering (Electrical and Electronic) with First Class Honors in 1992 and an Engineering PhD in 1998.



#### RECENT SELECTED PUBLICATIONS

- [1] Adrian David Cheok, Yan Qiu, Ke Xu and Krishnamoorthy Ganesh Kumar. Combined Wireless Hardware and Real-Time Computer Vision Interface for Tangible Mixed Reality, *IEEE TRANSACTIONS ON INDUSTRIAL ELECTRONICS*, vol. 54, no. 4, August 2007.
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- [3] S. P. Lee, A. D. Cheok, K. S. J. Teh, P. L. D. Goh, W. J. Chio, C. Wang and F. Farbiz. A Mobile Pet Wearable Computer and Mixed Reality System for Human Poultry Interaction through the Internet, *Personal and Ubiquitous Computing*, vol. 10, no. 5, pp. 301-317, August 2006.
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- [5] Tran Cong Thien Qui, Ke Xu, A. D. Cheok, Sze Lee Teo, ZhiYing Zhou, A. Mallawaarachchi, Shang Ping Lee, Wei Liu, Hui Siang Teo, Le Nam Thang, Yu Li and H. Kato. Real-Time 3D Human Capture System for Mixed-Reality Art and Entertainment Ta Huynh Duy Nguyen, *IEEE Transactions on Visualization and Computer Graphics*, vol. 11, no. 6, pp.706 - 721, November-December 2005.